



# Artificial General Intelligence

What machine learning left behind from neuroscience



*2nd Symposium on Artificial  
Intelligence for Good, AI Applications*  
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- What is AGI?
- The mirage of Generative AIs
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# Artificial Intelligence

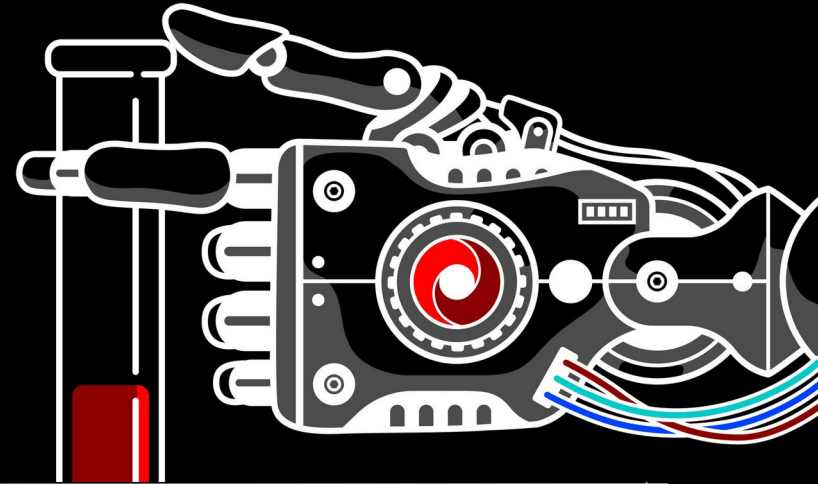
“An attempt will be made to find how to make machines use language, form abstractions and concepts, solve kinds of problems now reserved for humans, and improve themselves”



# Artificial Intelligence



Google AI



# Artificial Intelligence



 OpenAI

# ChatGPT

Google

MusicLM



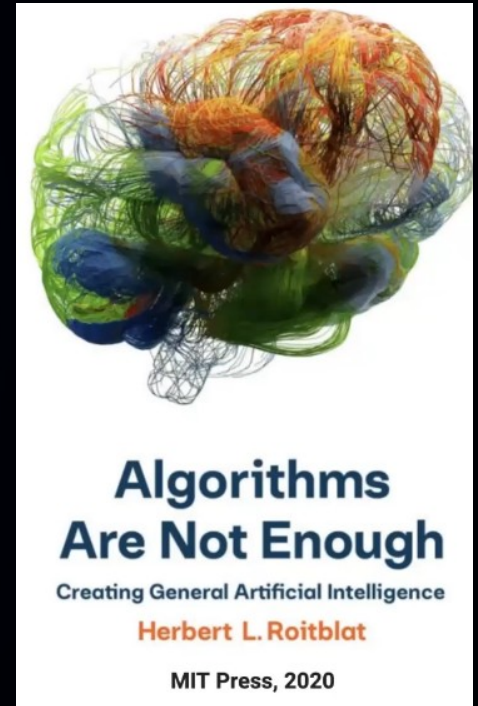
# Artificial Intelligence

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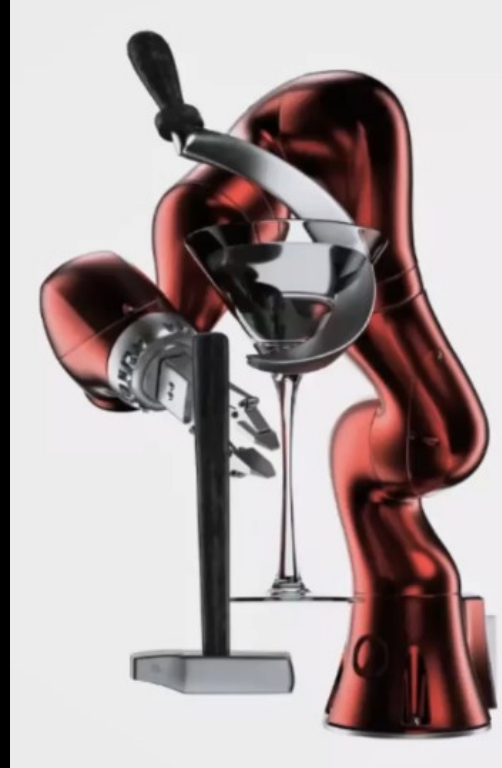
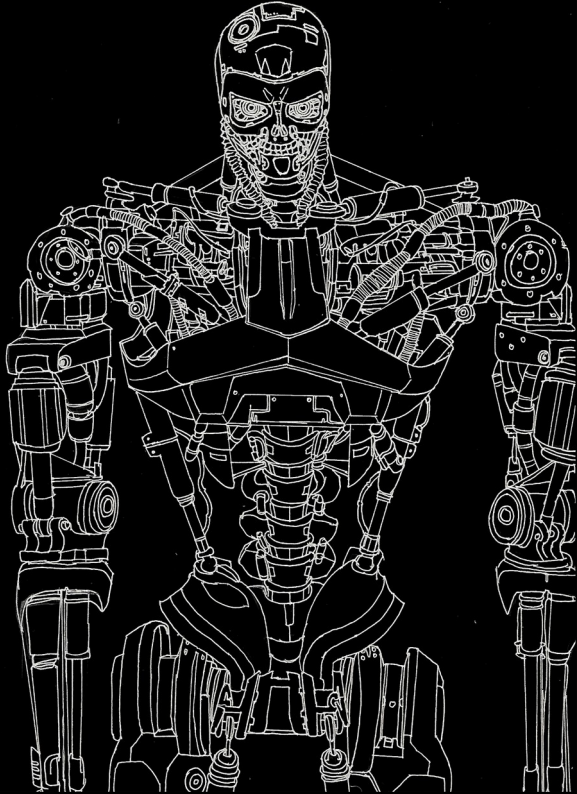
- Most of today's AI systems are target-specific
- an AI program capable of automatically planning tasks, is not usually capable of recognizing faces in photographs.

# The Quest for Artificial General Intelligence

“general intelligence can be defined as the ability of combining analytic, creative, and practical intelligence”



# Artificial General Intelligence



Fully Automated  
Luxury Communism



# Artificial General Intelligence

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- They believed that AGI was possible within a few decades.
- The project was much more complicated than they had anticipated.

# AGI and the Market

The market mostly focuses on instant short-term results



# The Mirage of GPTs

- Great as a searching companion and software asset
- It only gives the illusion of understanding
- A next token prediction machine



# The Mirage of GPTs

Sparks of Artificial General Intelligence:  
Early experiments with GPT-4

## Noam Chomsky: The False Promise of ChatGPT

March 8, 2023

# Artificial Neural Nets are not like your brain!

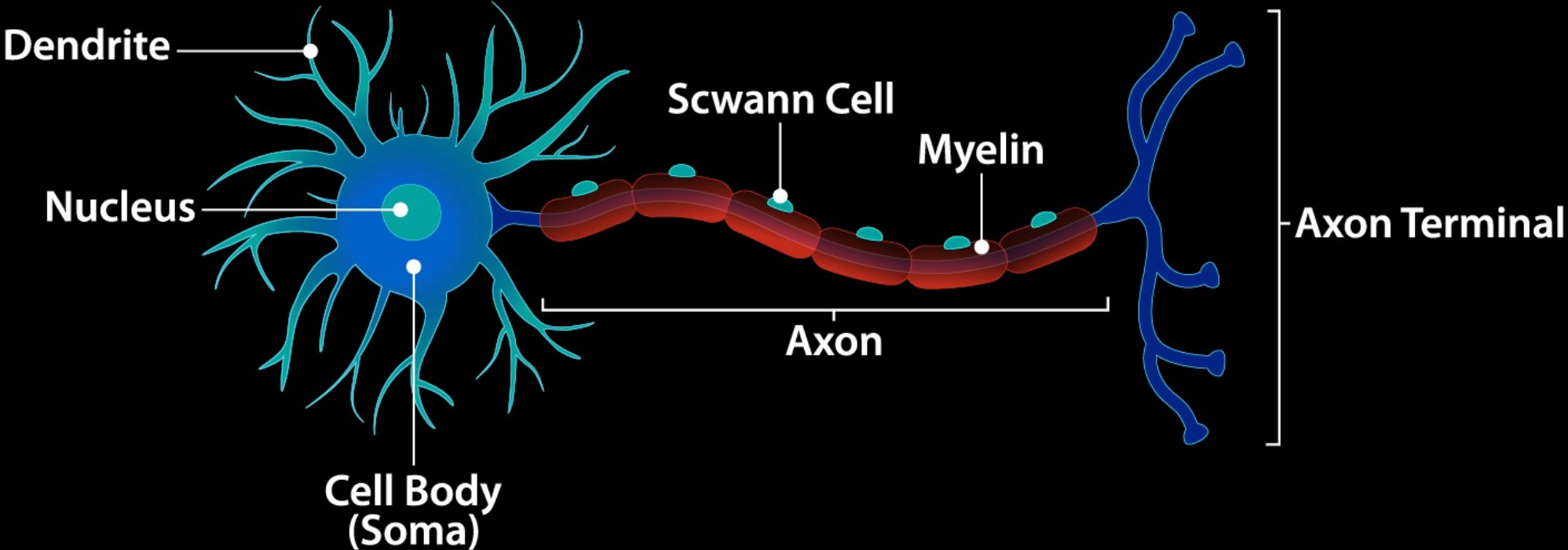
The biological brain understands physical objects in the environment in relation to other phenomena.



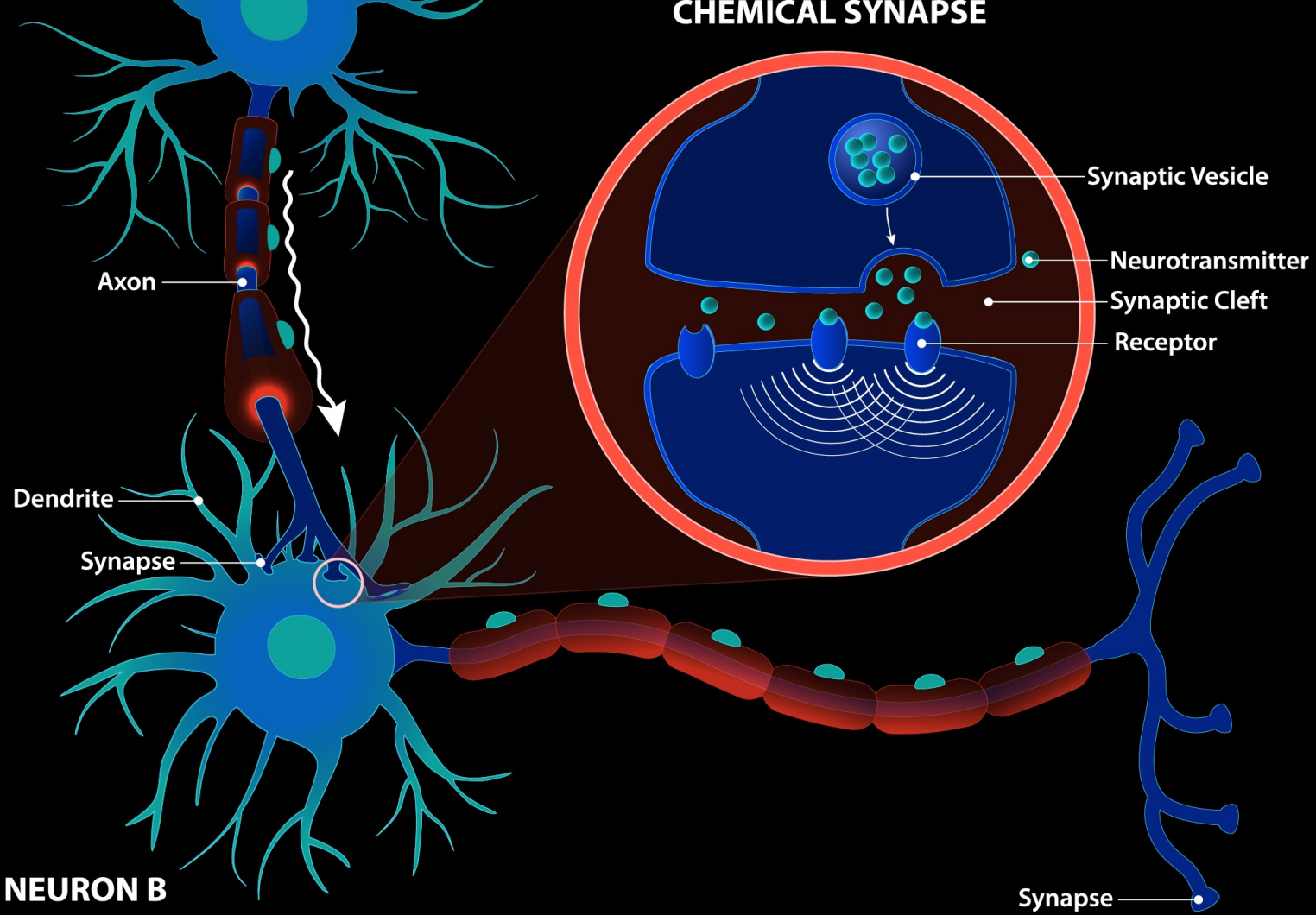
Machine learning analyzes massive data sets for patterns and correlations without understanding any of the data.



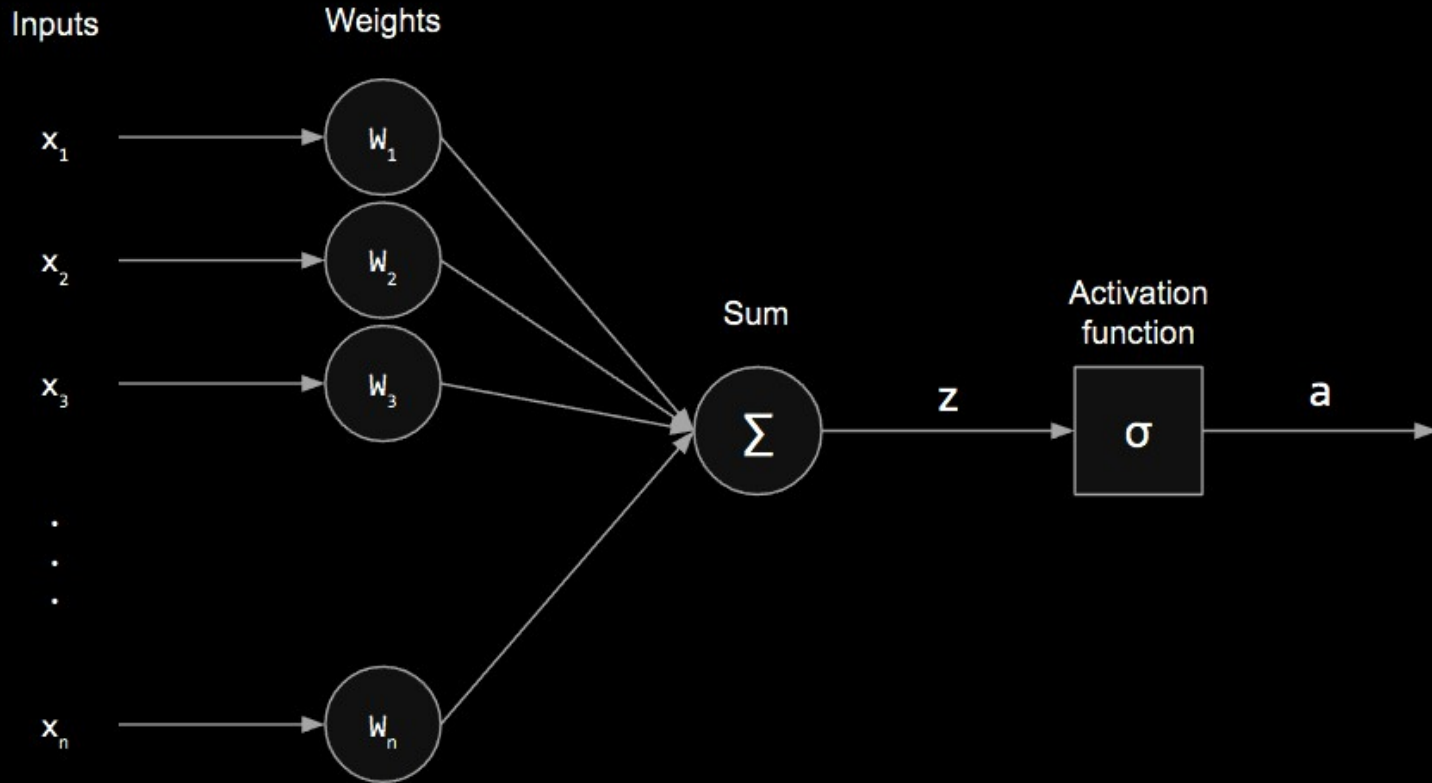
# Neuron Anatomy



# CHEMICAL SYNAPSE



# The Theoretical Perceptron





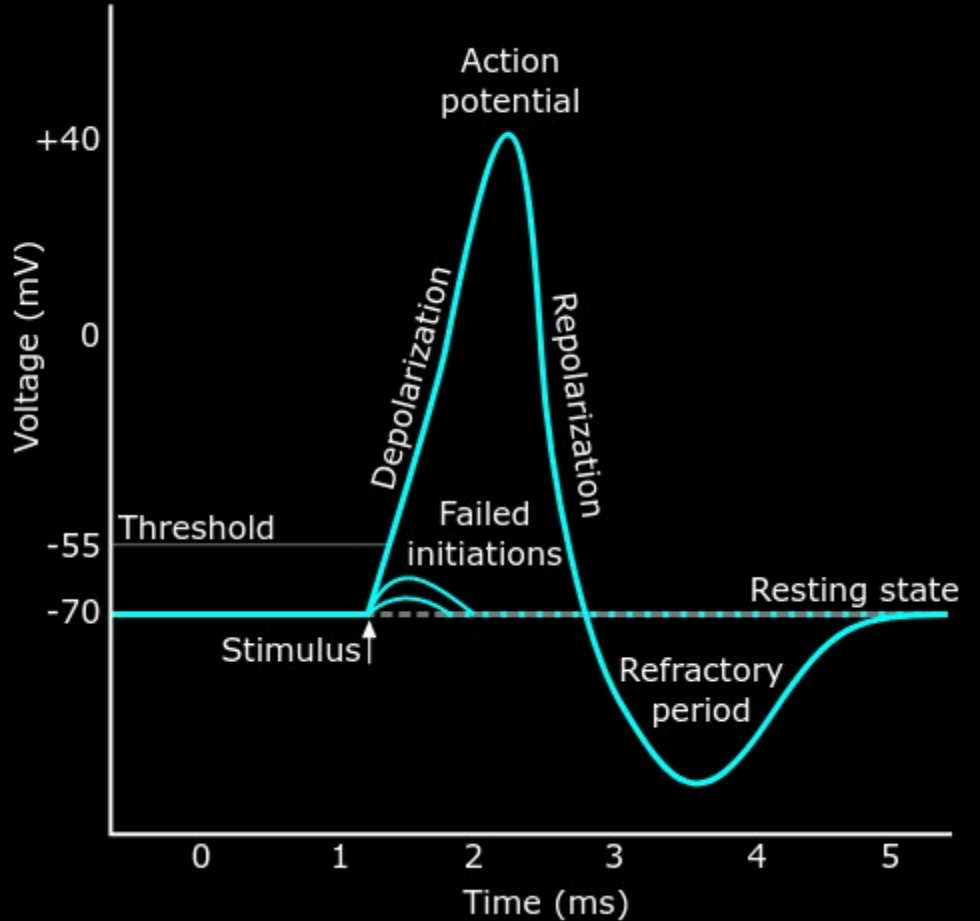
# Neurons Are Slow!

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- A maximum firing rate of about 250 Hz.  
1 spike / 4ms
- Transistors are way faster: 600Ghz  
2.5 billion spikes / 4ms

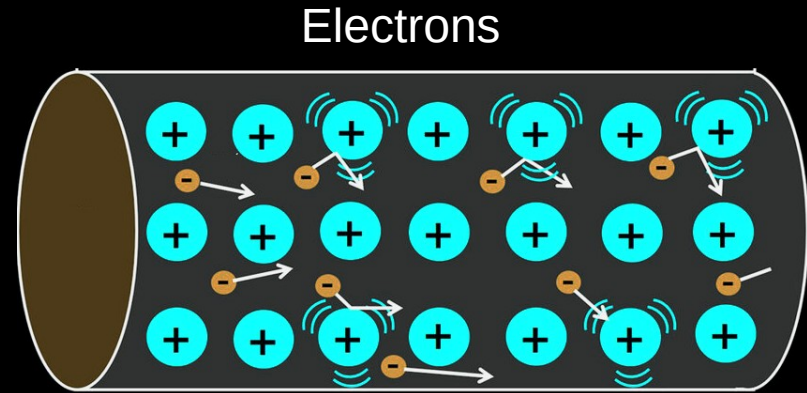
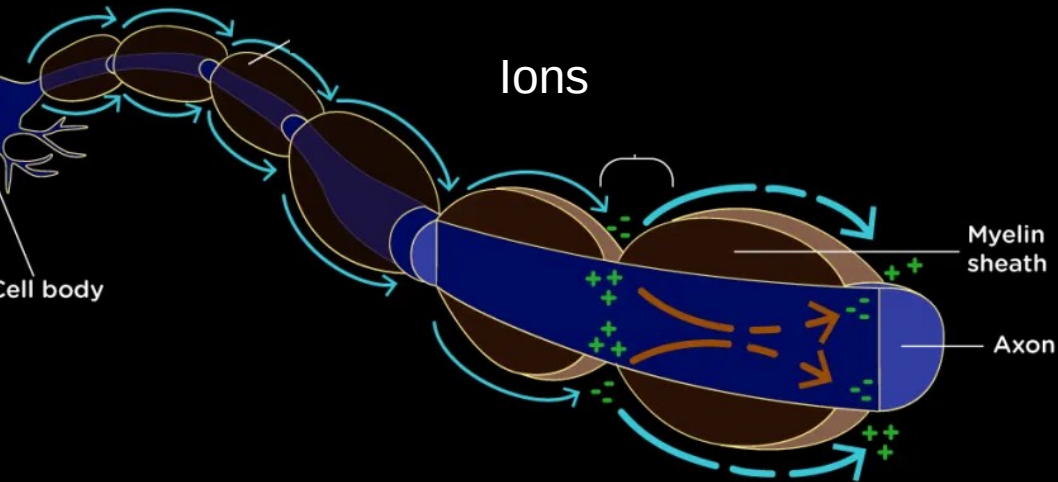
# Neurons Are Slow!

3ms rest after each spike



# Neurons Are Slow!

The time of arrival of signals at the perceptron does not matter, while the timing of signals in the biological neuron is vitally important.

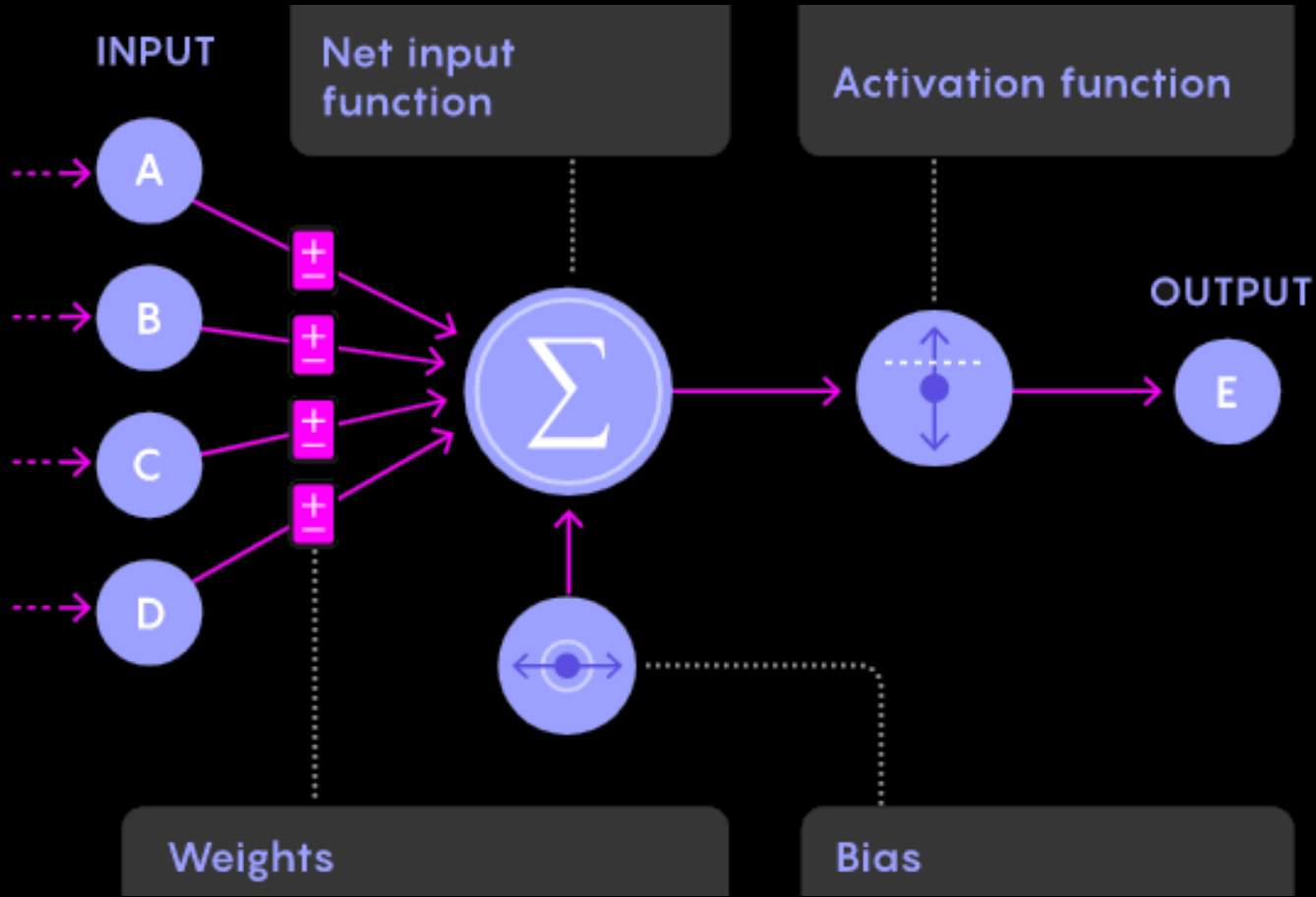


# Neurons Are Slow!

- If brain processes 1 image / second
- 16 hours! is needed for the 60,000 images of the MNIST dataset of handwritten digits
- But it only takes 10 minutes for you



# Neurons Are Slow!



Neurotransmitter

Synaptic vesicle

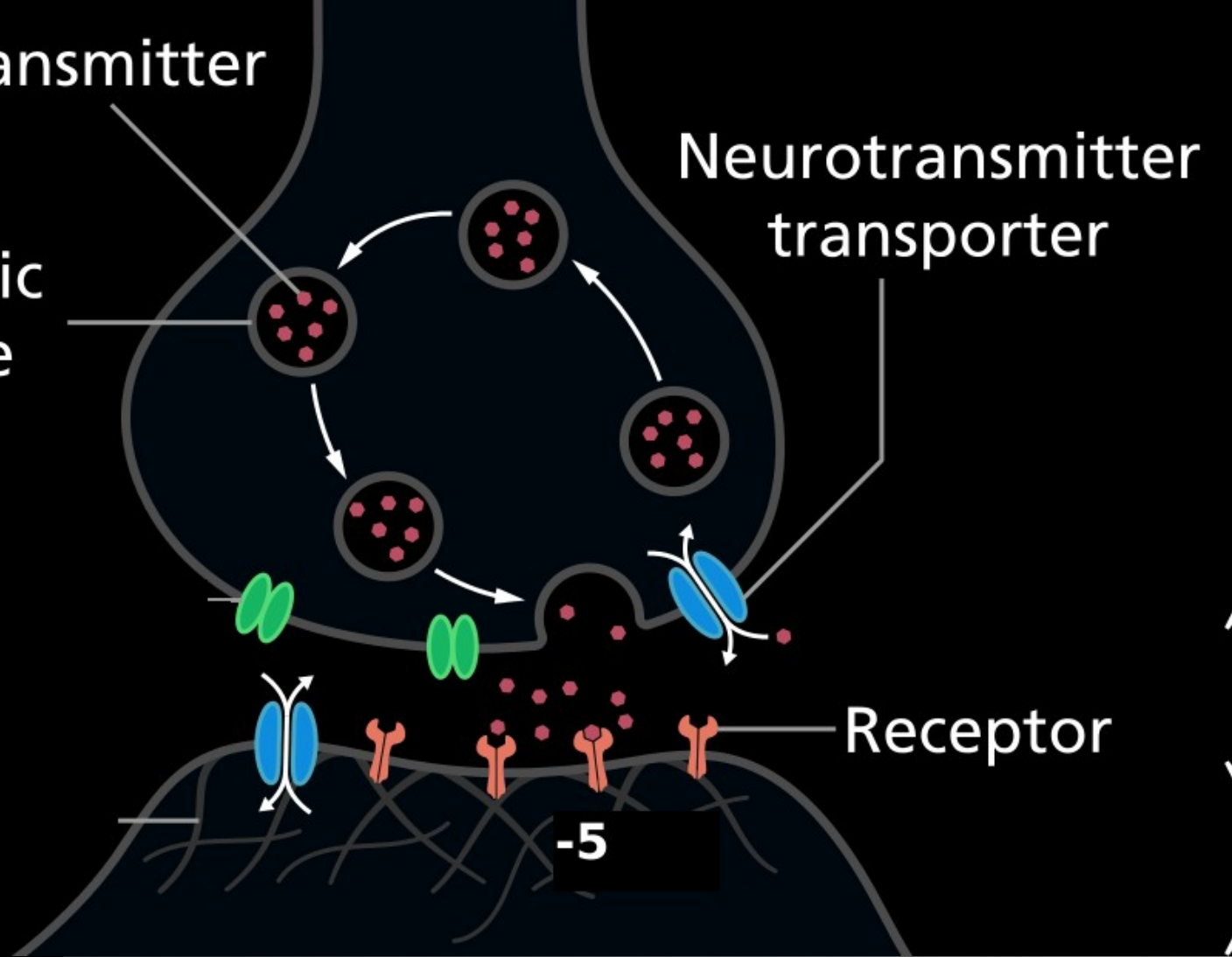
Neurotransmitter transporter

Axon terminal

Synaptic cleft

Receptor

Dendrite



Neurotransmitter

Synaptic vesicle

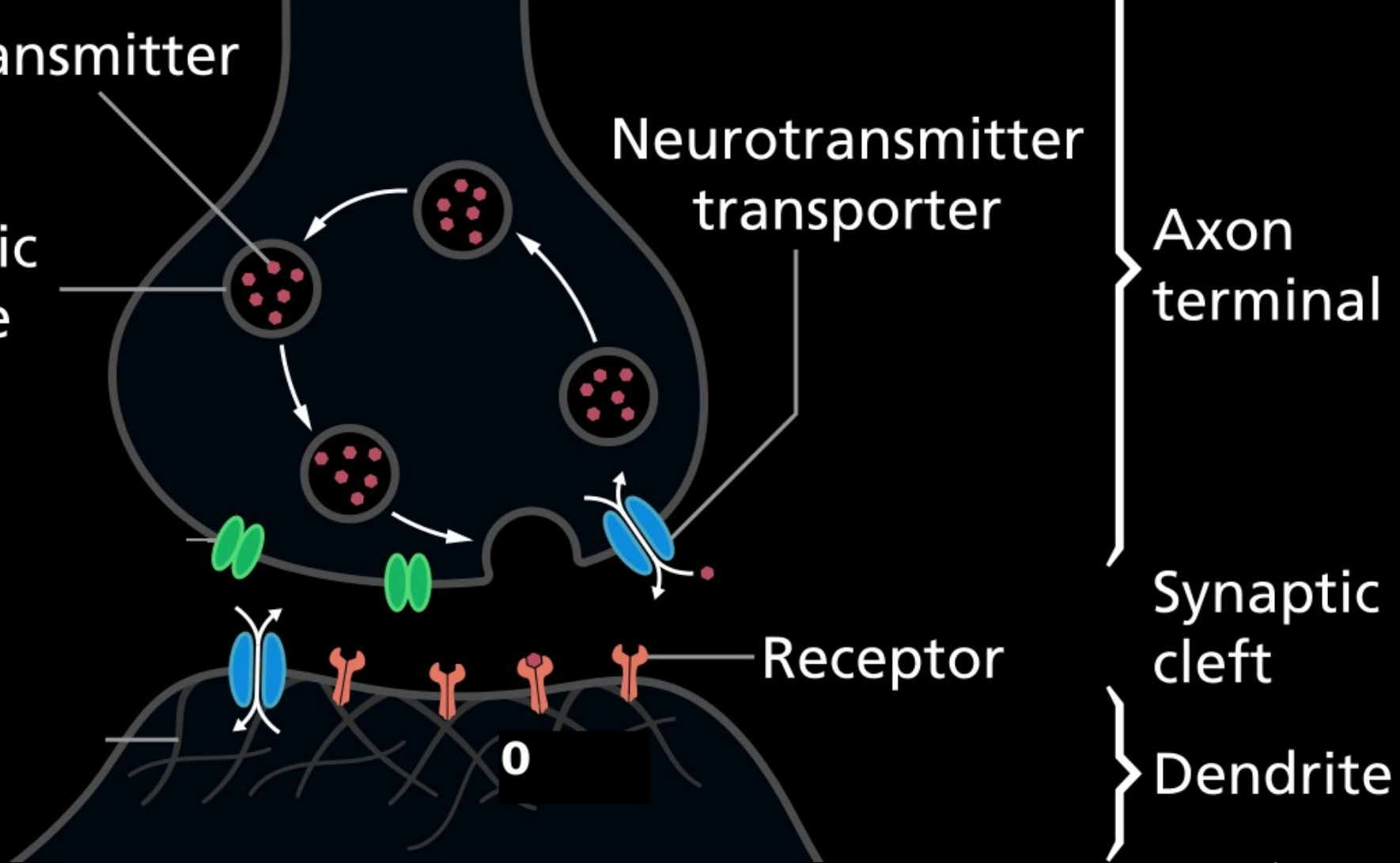
Neurotransmitter transporter

Axon terminal

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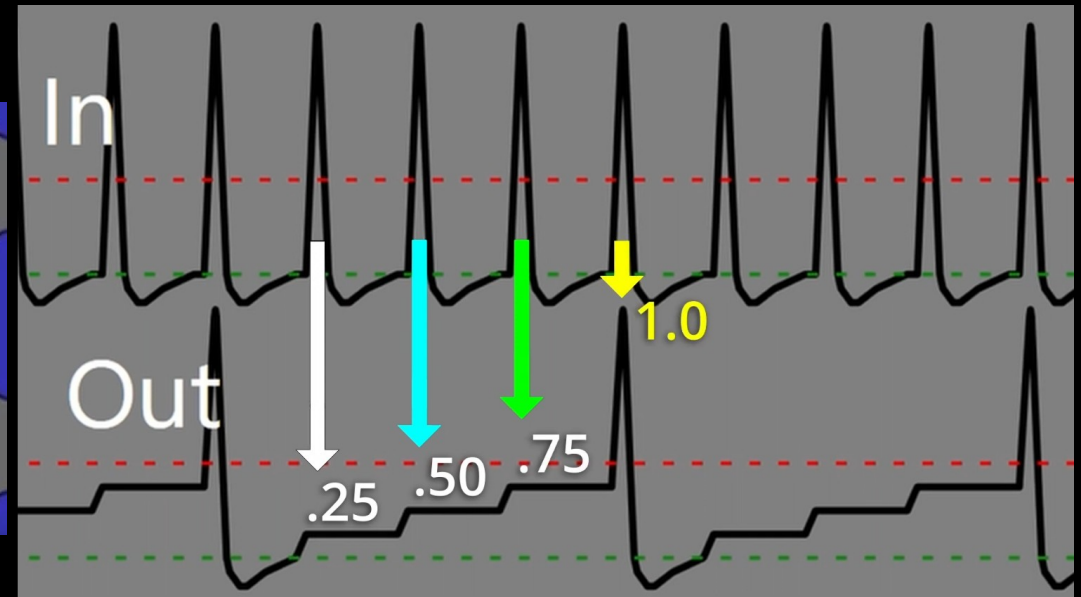
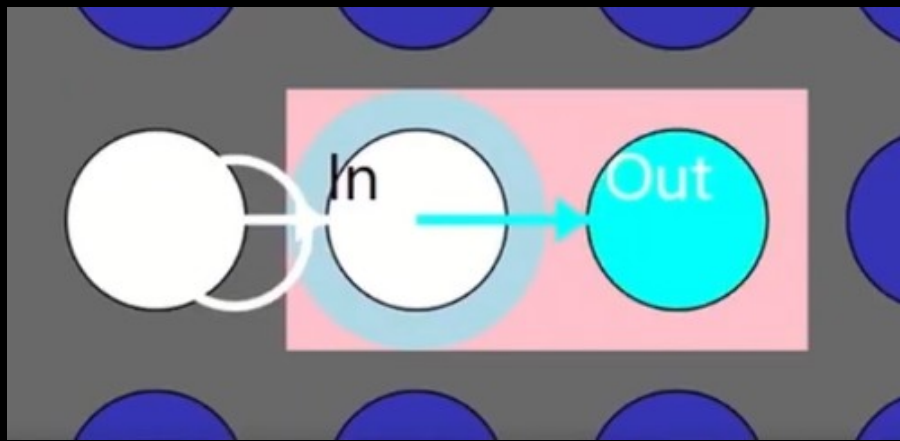
# Phase

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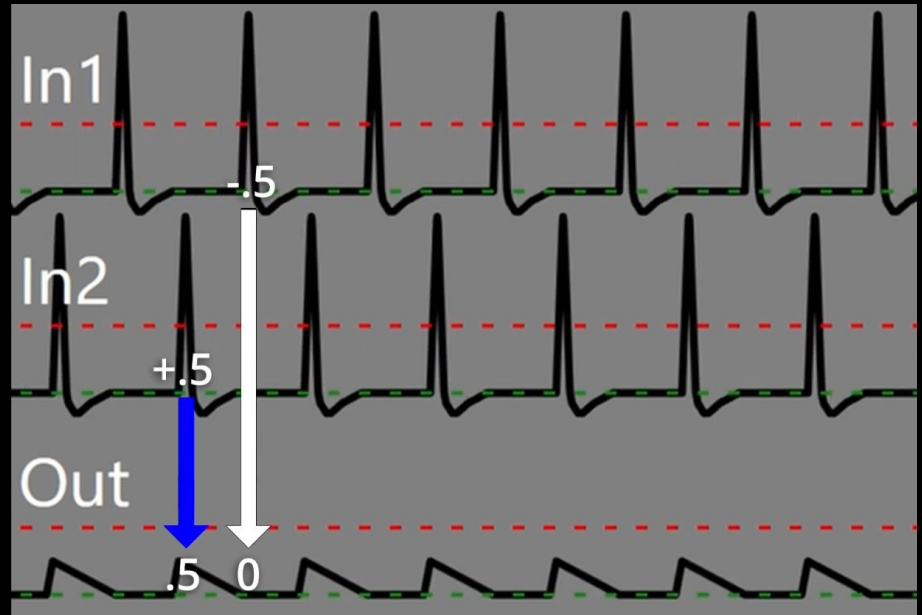
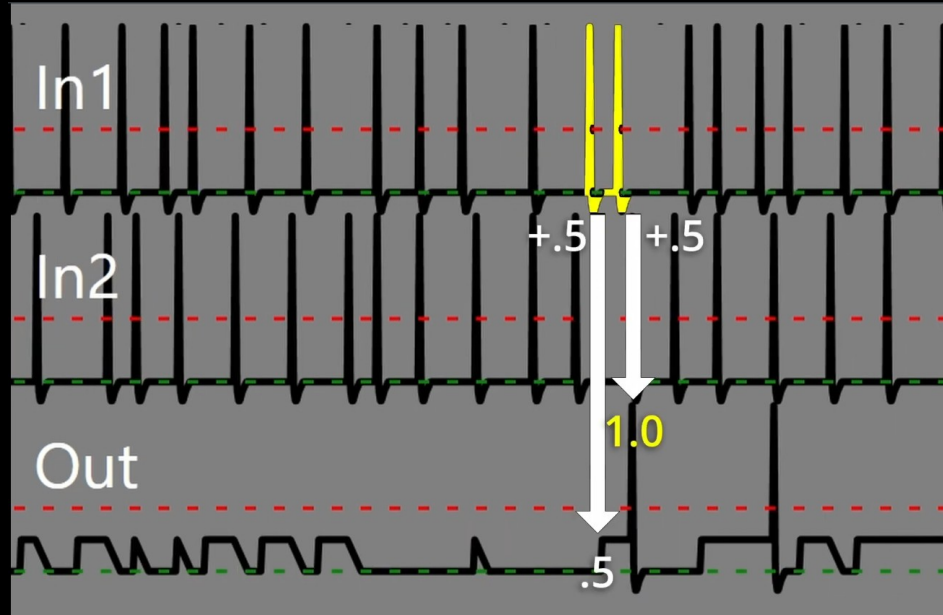
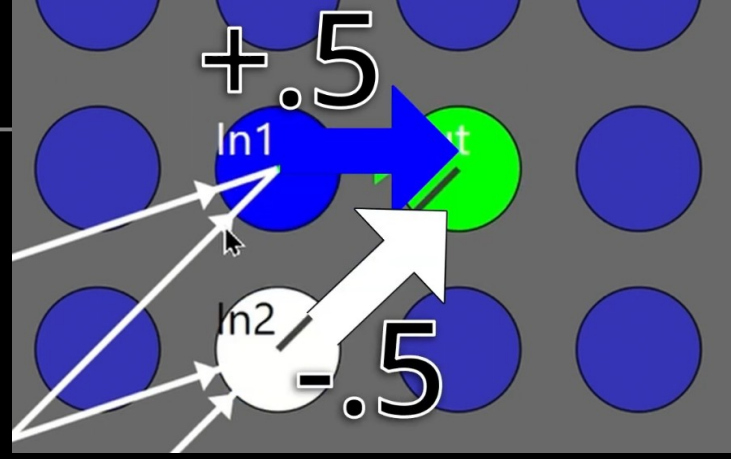
- The perceptron has an analog value
- The neuron simply emits spikes.
- The perceptron ignores the phase of an incoming signal and considers only the frequency



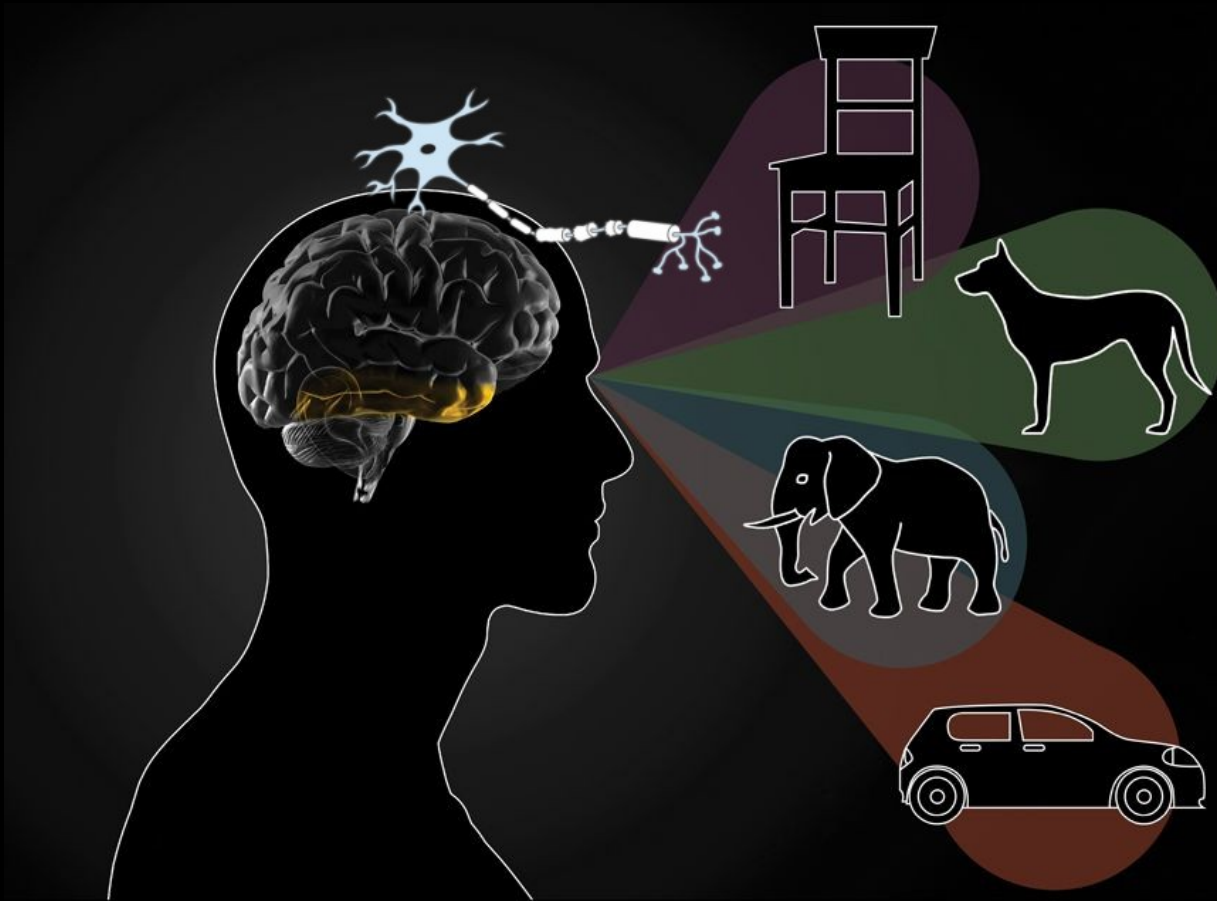
# Phase



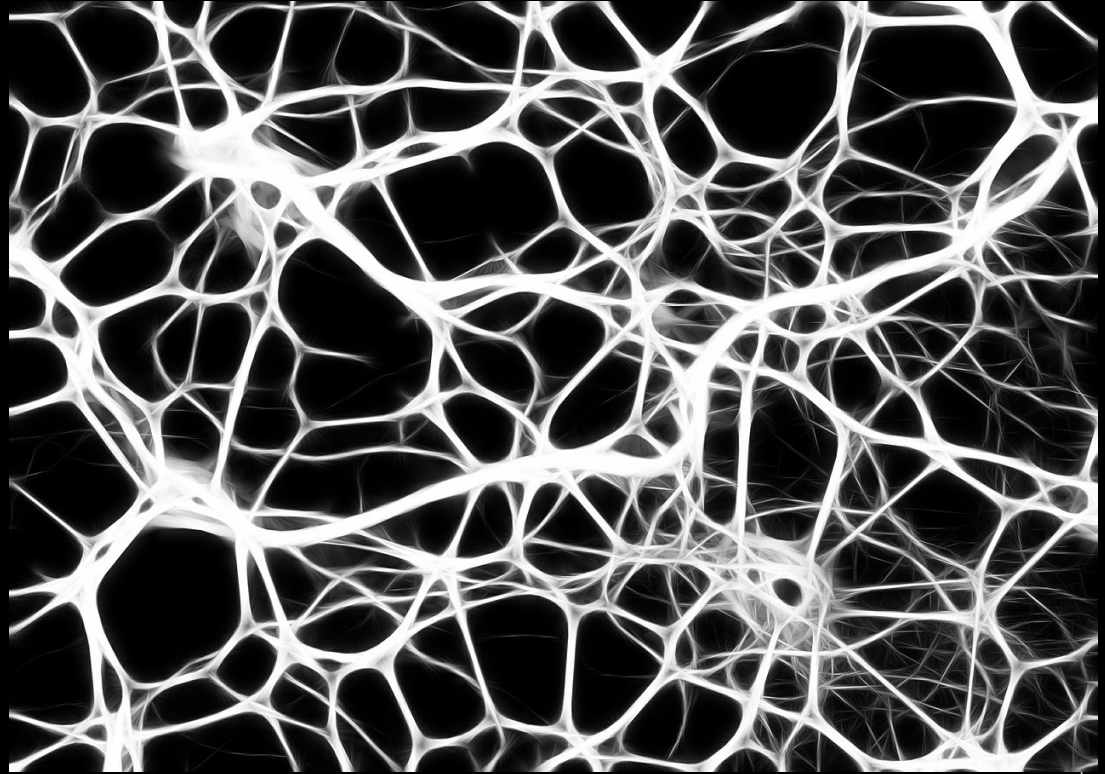
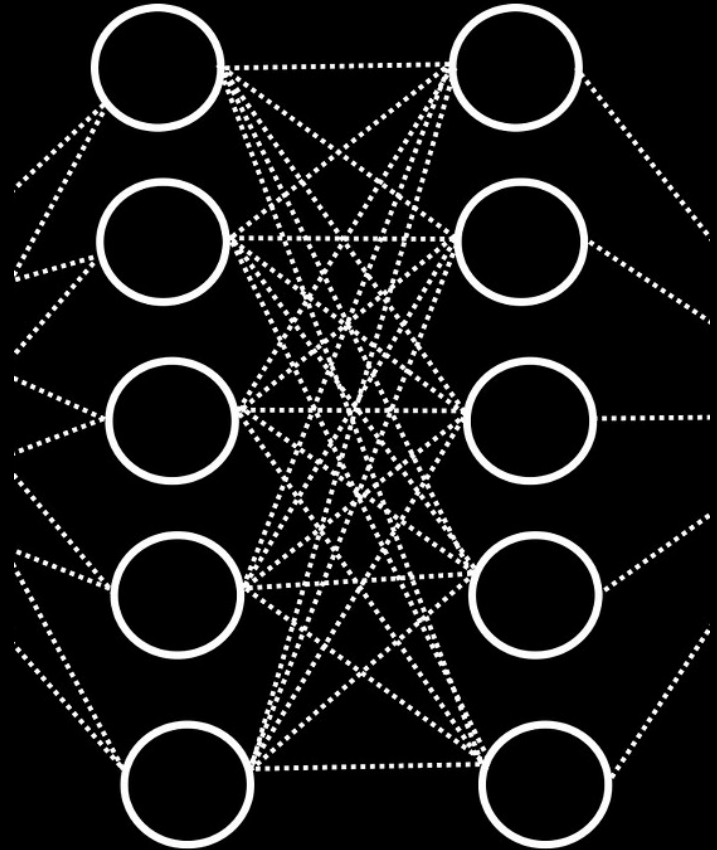
# Phase



# Single Spikes Have Meaning

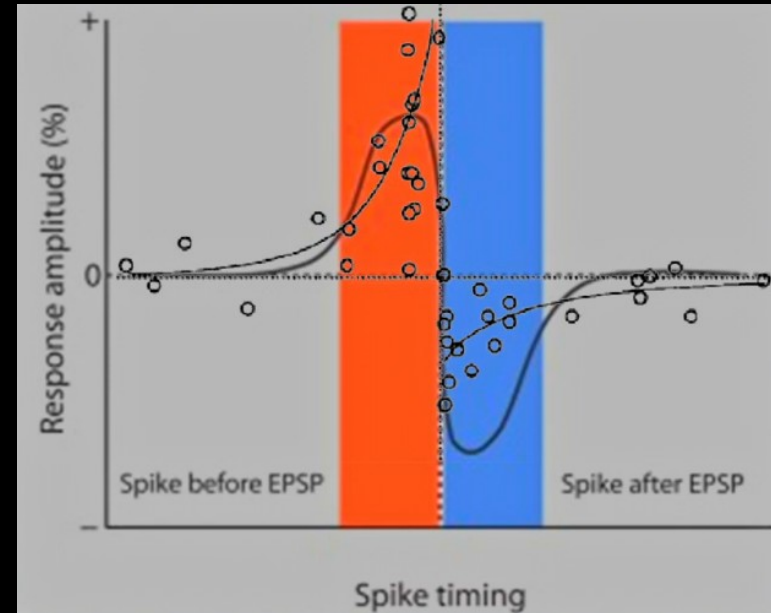
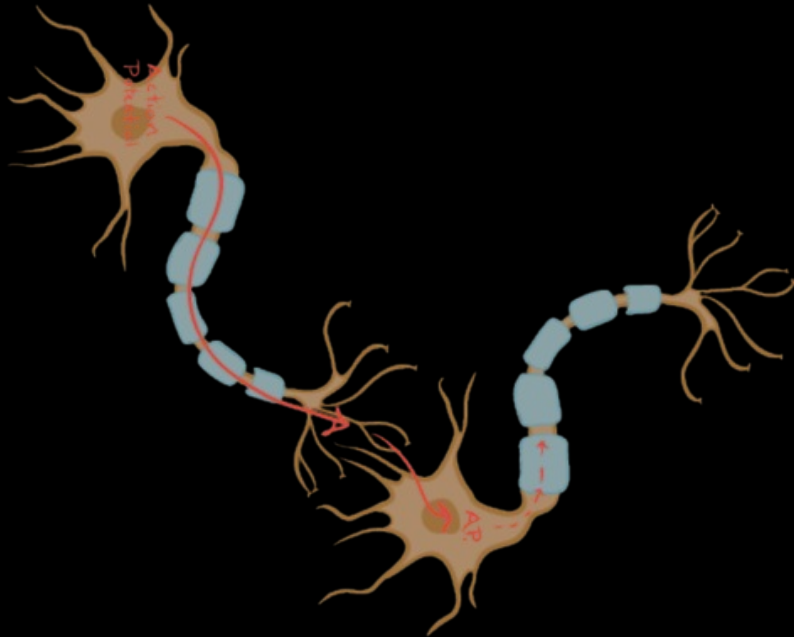


# ML Neural Network



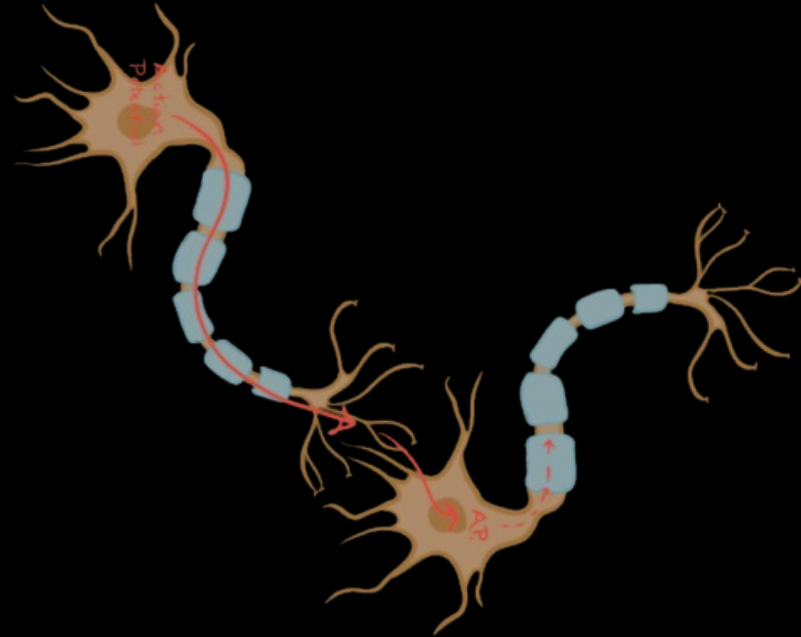
# Hebbian Learning

“Neurons which fire together, wire together.”



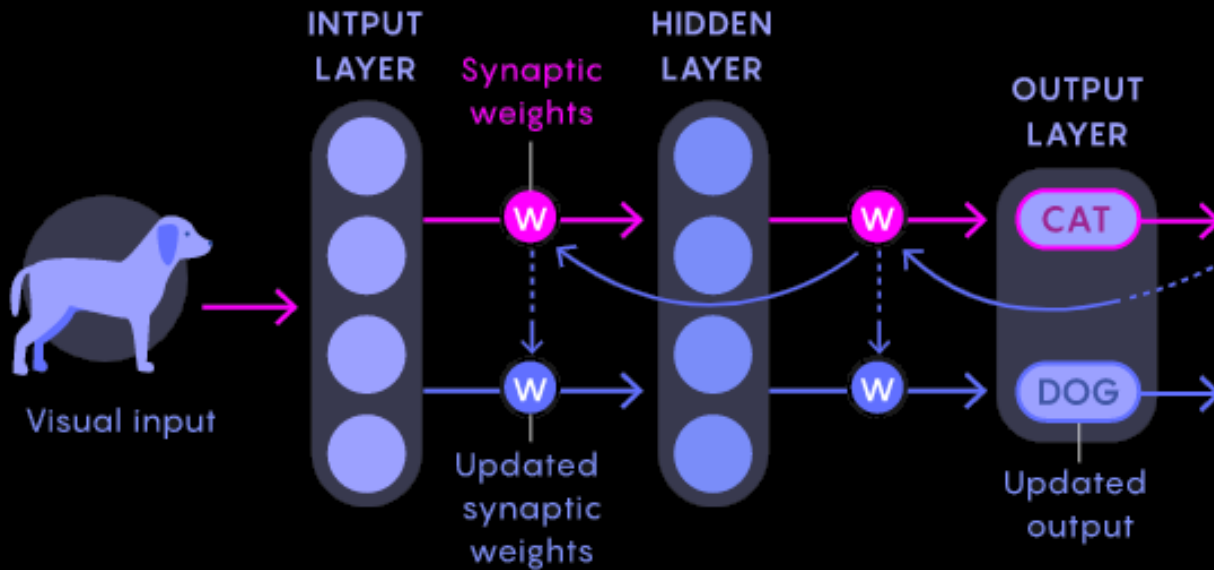
# Hebbian Learning

- To make any substantive change in a synapse weight takes a number of repetitions.
- Imagine a computer where a single memory write of one byte takes about a second
- Any use of the network containing this synapse modifies the synapse

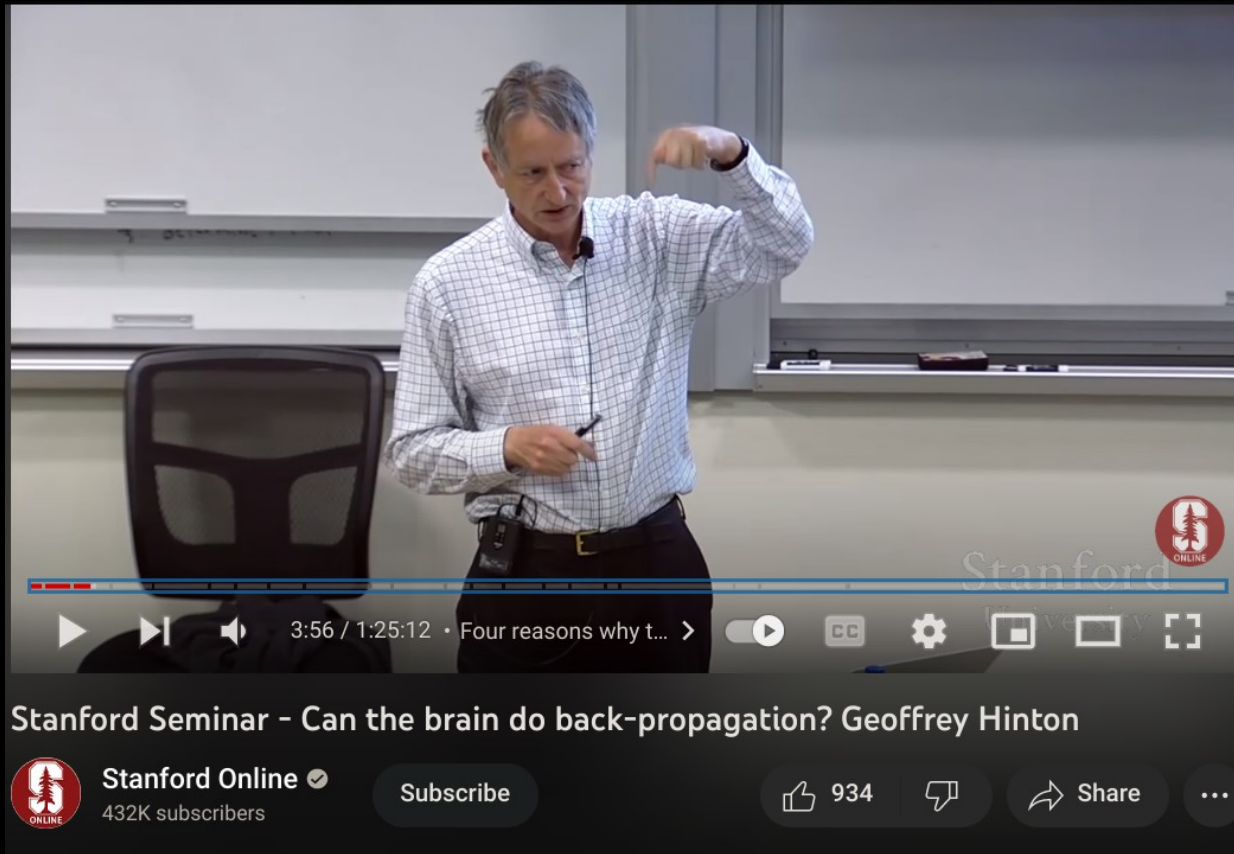


# Can the brain do backpropagation?

In a biological system, there is no mechanism to dictate the weight of any specific synapse.



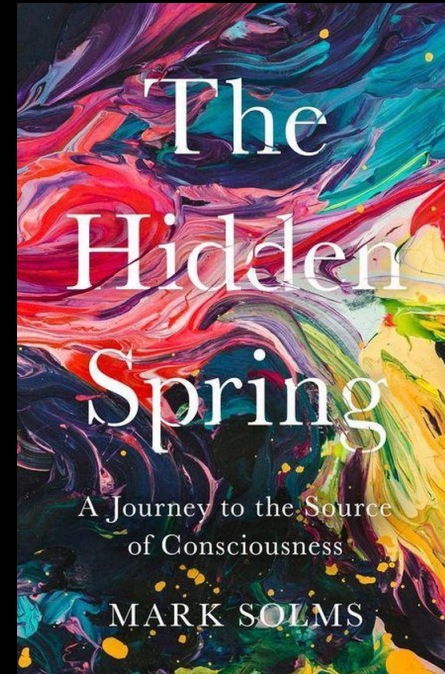
# Can the brain do backpropagation?





# Artificial Consciousness

What is Consciousness?



# Consciousness

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What is Consciousness?

# Consciousness

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Where am I?

# Consciousness

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- We must look deeper
- Focus on more primitive structures
- The answer may lie in **raw emotions**

# Consciousness

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- Smart phones can do visual and audio processing
- What don't all these things happen **in the dark?**

# Function vs Emotion



Murderer  
Thief  
Fraud

...

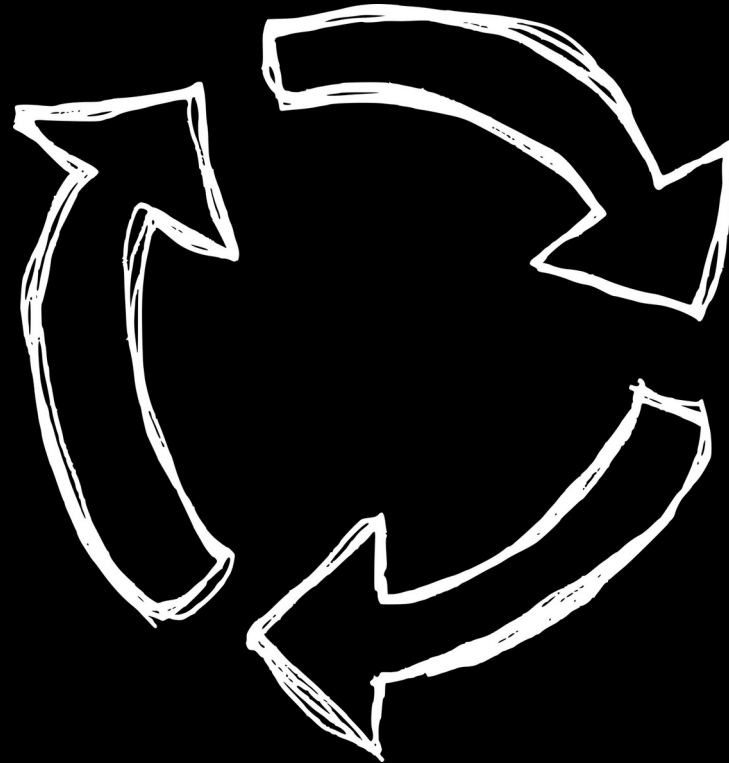


Kind  
Warm  
Generous

...

# Homeostasis

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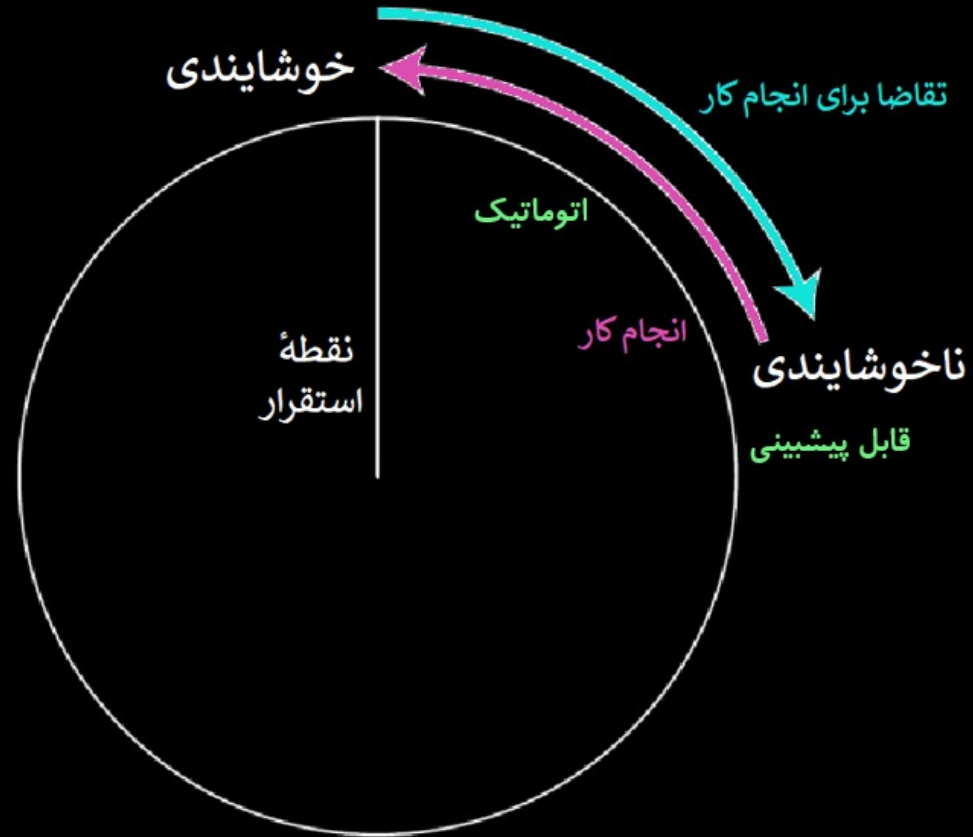
# Entropy

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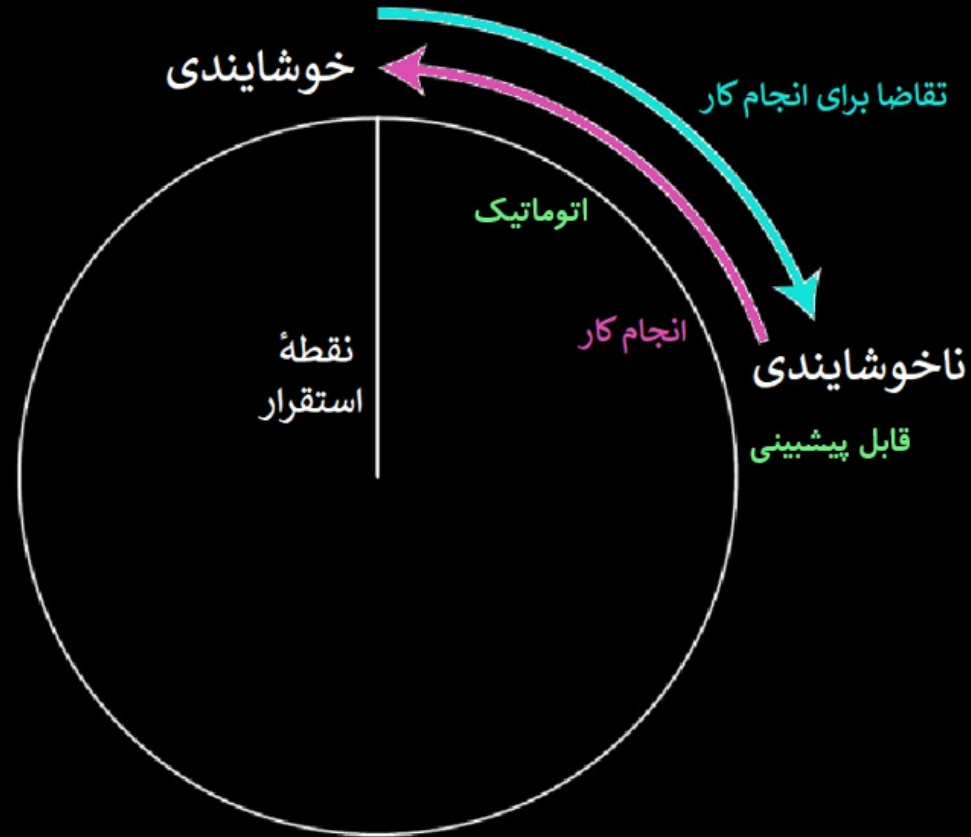




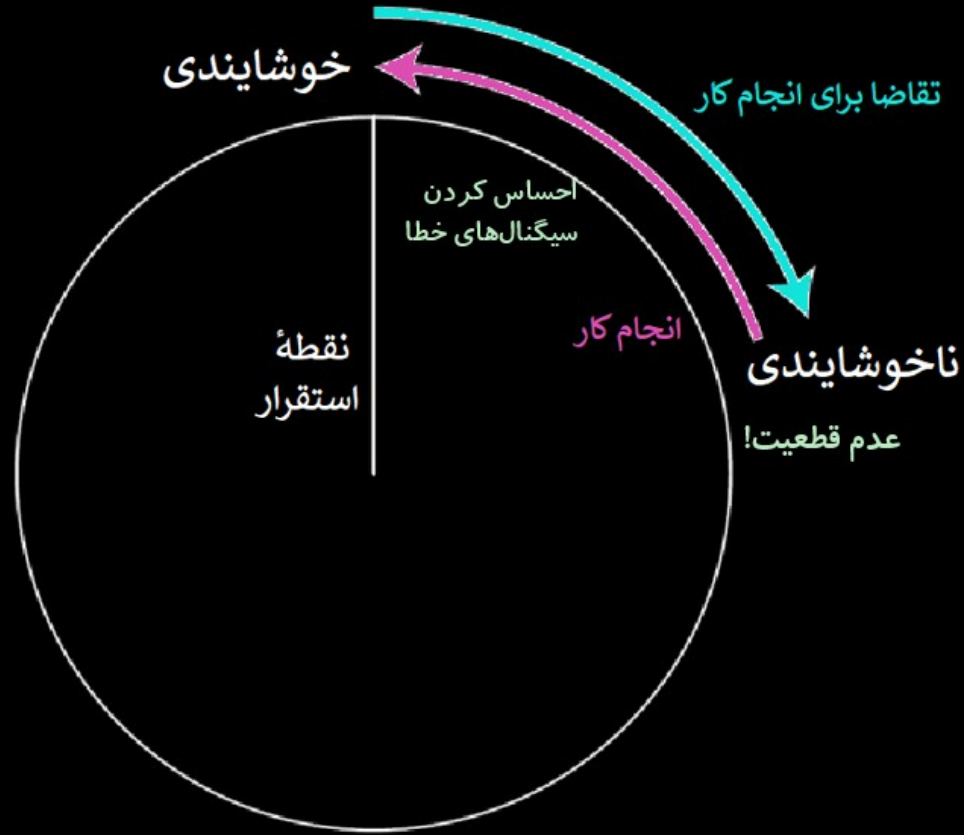
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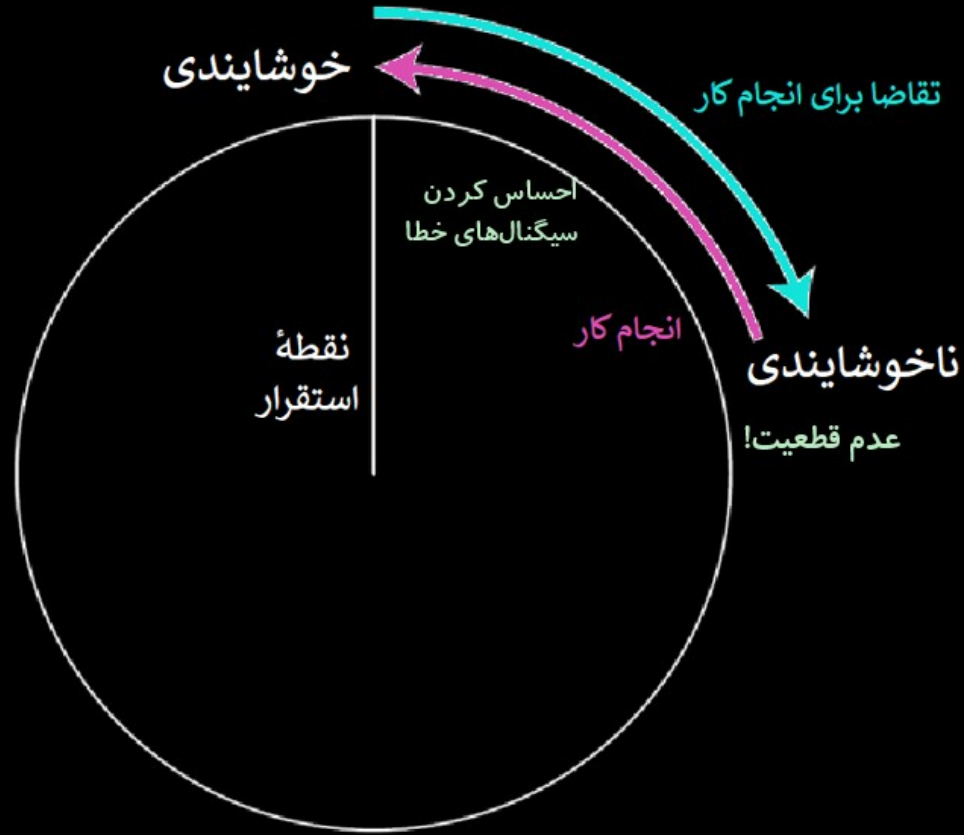
# Entropy



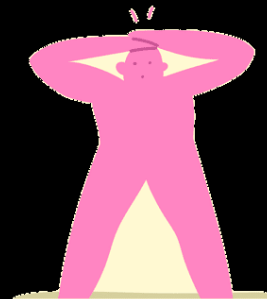
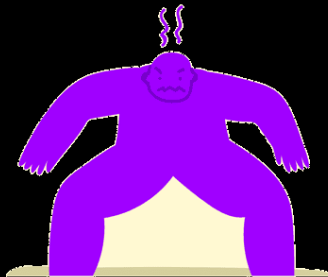
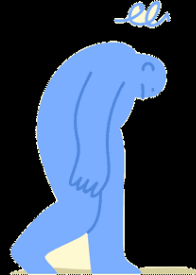
# Entropy



# Entropy



# Emotions are important



# Different types of emotions

- Bodily sensations
  - Hunger
  - Thirst
  - Cold and...
- Mental feelings
  - Anger
  - Search
  - Fear
  - Lust
  - Confusion/Discomfort
  - Taking Care of someone/something
  - Play

# Voluntary Behavior

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- Valence-based choices
- Experiential Learning
- Prioritizing Needs
- Resolving Conflict

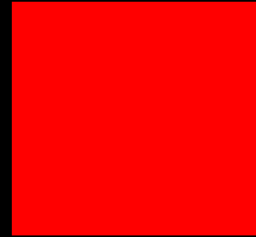
# Emotion vs Perception

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**Blue**



**Red**

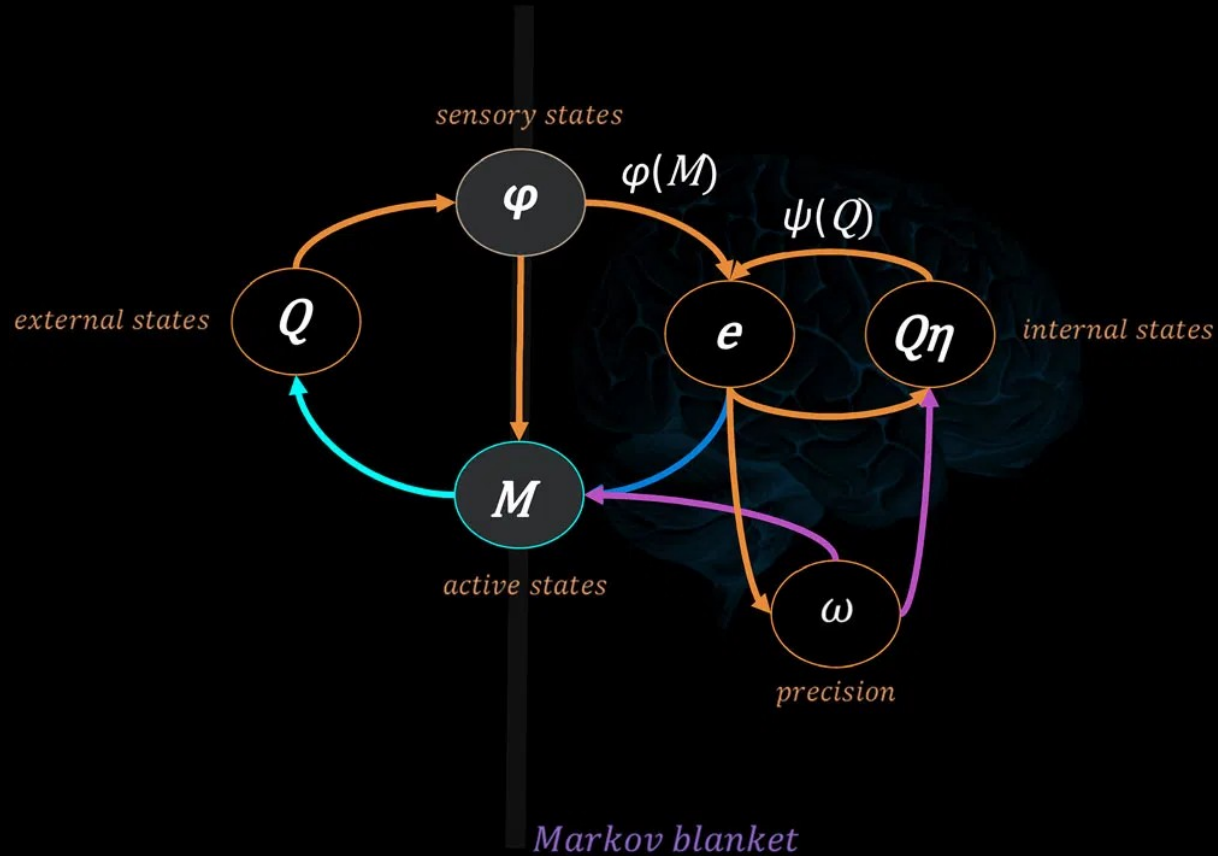




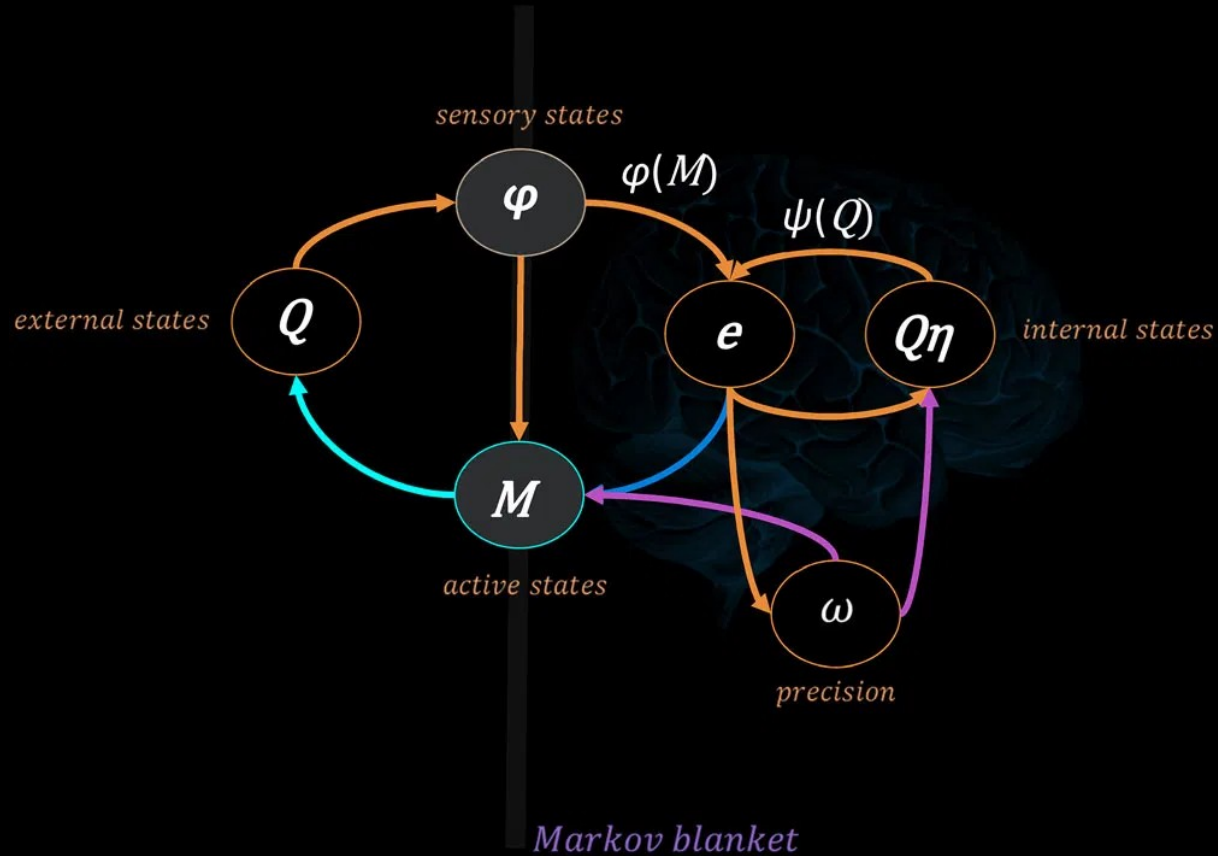
# Emotions are a form of homeostasis

- If emotion is a form of homeostasis
- Then like other things in nature
- We can reduce it down to physical laws

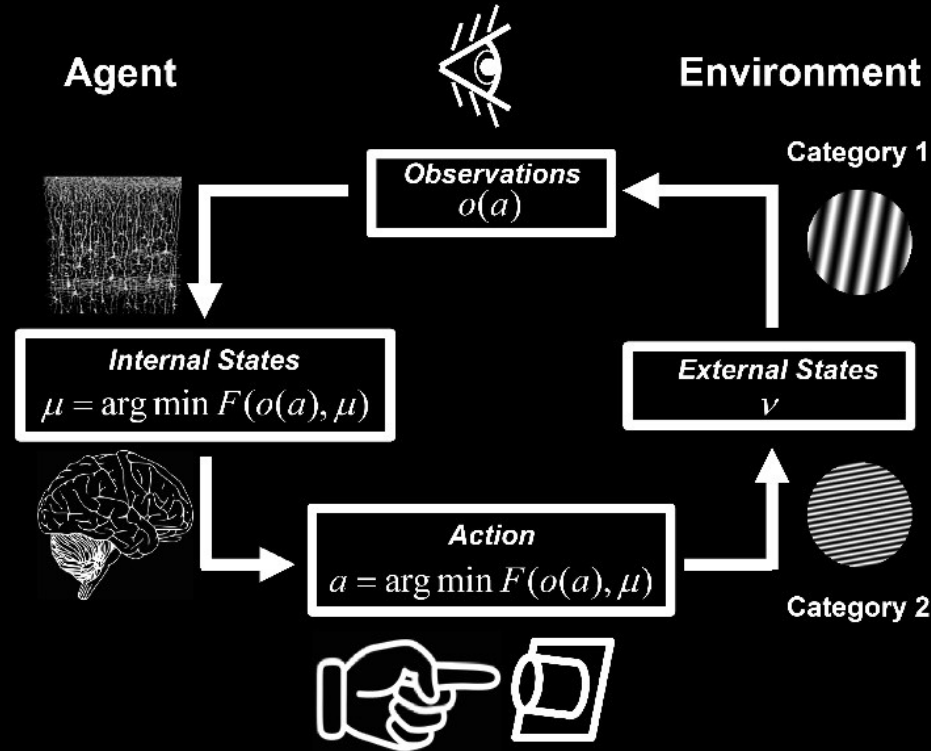
# Markov Blanket



# Markov Blanket



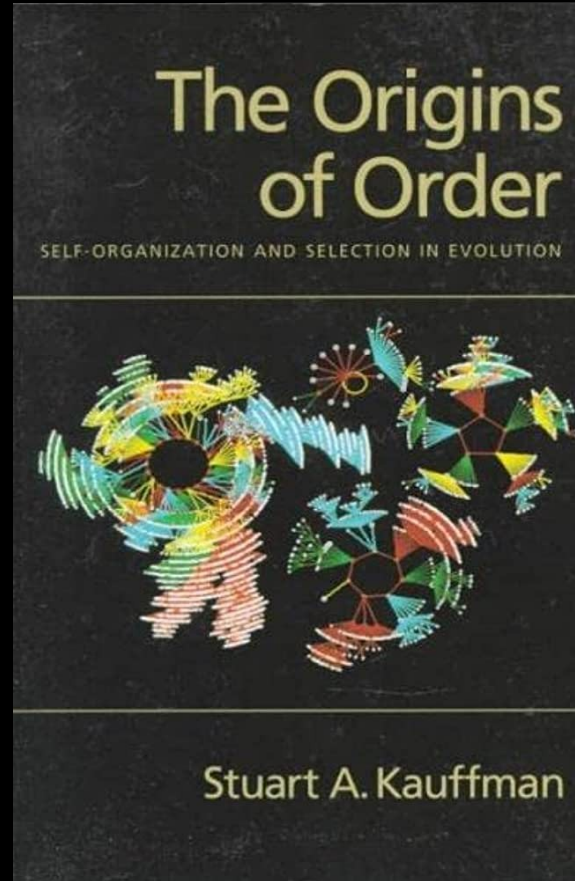
# Free Energy Principle



**Free energy bound on surprise**

$$F(o(a), \mu) = \sum_v Q(v | \mu, m) \ln Q(v | \mu, m) - \sum_v Q(v | \mu, m) \ln P(o(a), v | M)$$

# Self-organizing Systems





# Artificial Consciousness

# Artificial Consciousness



Where to begin?

# Organisms vs AI agents

## **How Organisms Come to Know the World: Fundamental Limits on Artificial General Intelligence**

*Andrea Roli<sup>1,2\*</sup>, Johannes Jaeger<sup>3\*</sup> and Stuart A. Kauffman<sup>4</sup>*



# The ability to exploit ambiguities

$$3 + 8 = 2$$

$$7 + 2 = 0$$

$$5 + 1 = 0$$

$$6 + 6 = 2$$

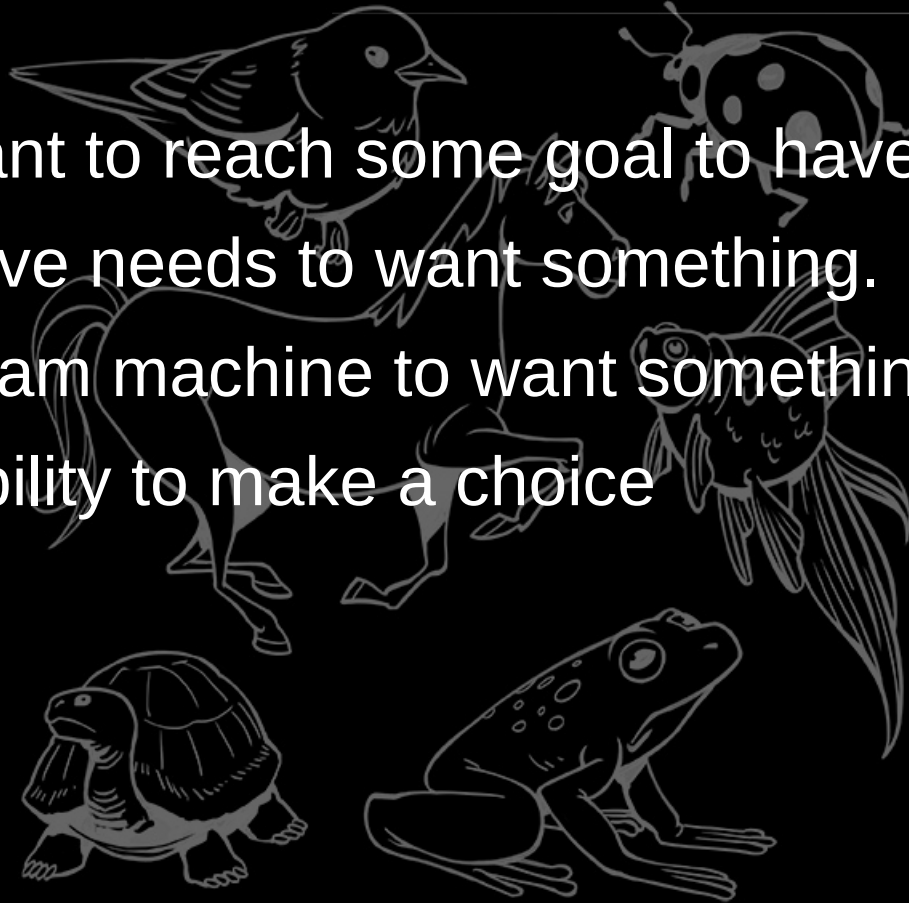
$$5 + 6 = ?$$

$$9 + 1 = 1$$

$$0 + 8 = 3$$

# How could an AGI choose and refine its own goals?

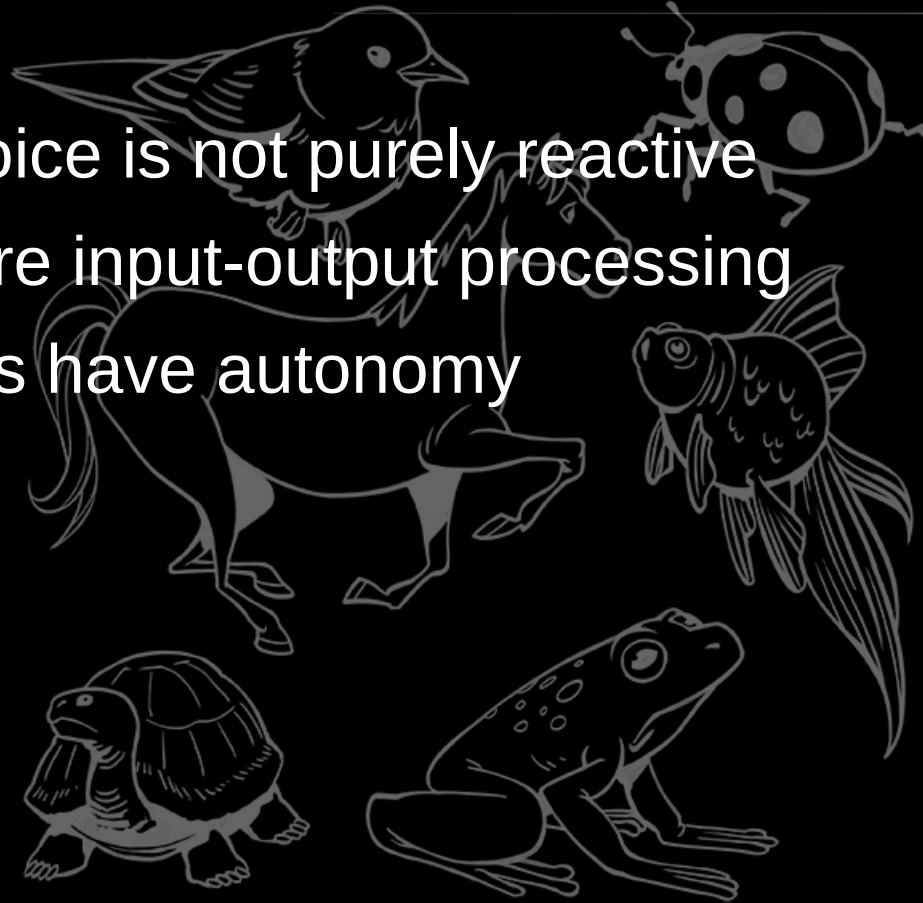
- One must want to reach some goal to have a goal at all
- One must have needs to want something.
- How to program machine to want something at all?
- Needs the ability to make a choice



# Bio-agency

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- Making a choice is not purely reactive
  - It's not pure input-output processing
  - Organisms have autonomy



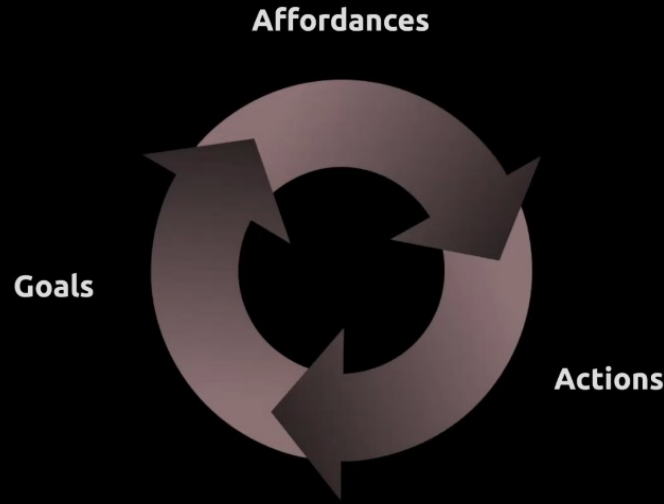
# AI Agent

- an AI agent is an input–output processing device
- it is generally assumed that input-output processing is performed by some sort of algorithm that can be implemented on a universal Turing machine

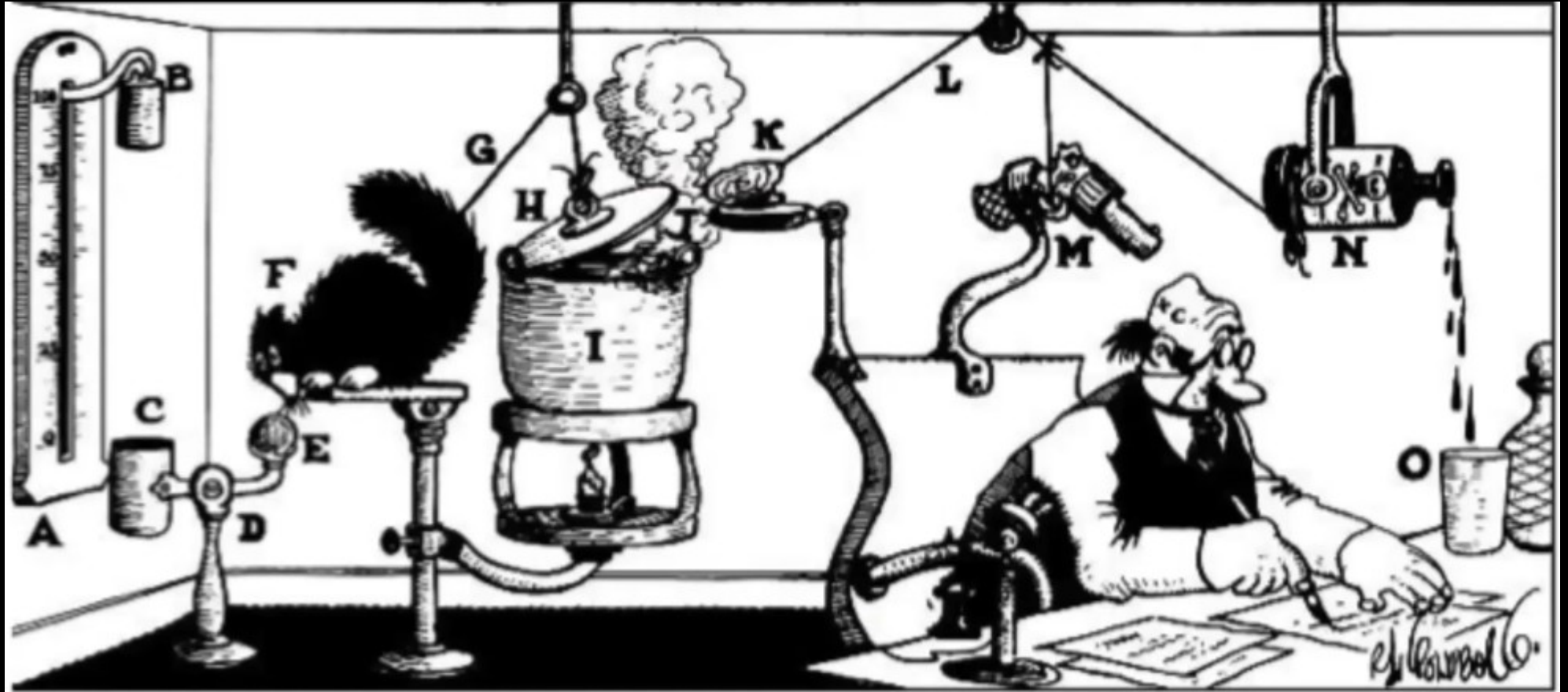
# Affordances

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- “Affordances” refer to what the environment offers to an agent for “good or bad”



# Jury-rigging



# Jury-rigging

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Any physical object has an indefinite number of alternative uses in the hands of an agent that cannot be known in advance

# Jury-rigging

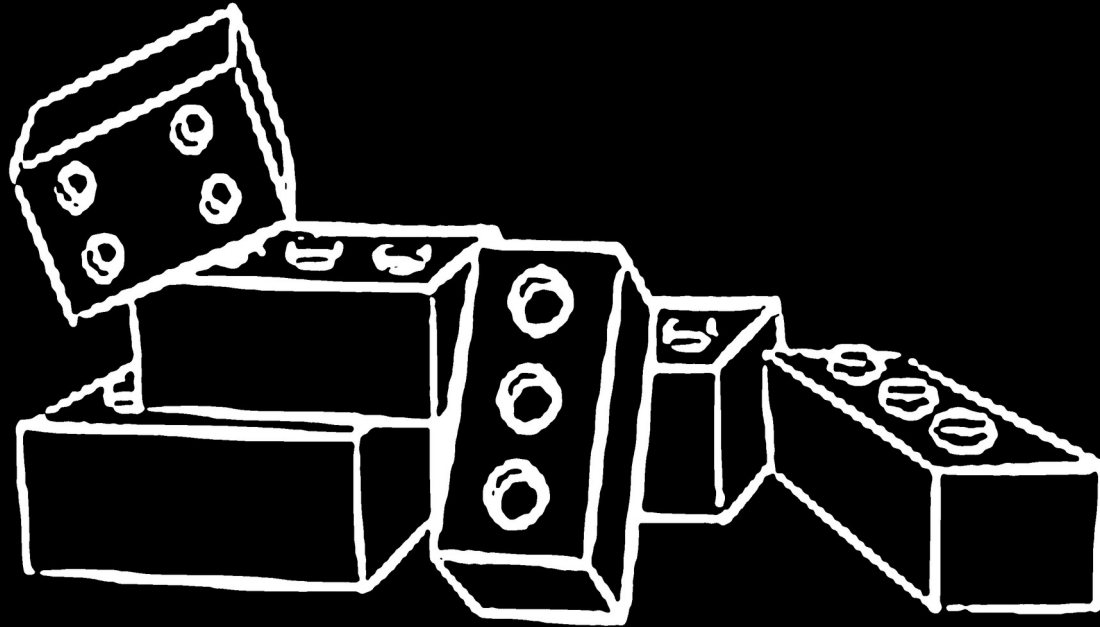
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It is impossible to list all possible goals, actions, or affordances of an organismic agent in advance. In other words, organism can not only identify and exploit affordances, but they constantly generate new opportunities for themselves

**Algorithms cannot jury-rig**



# Jury-rigging



**Algorithms cannot generate meaning  
where there was none before**

Organisms are not Turing machines.  
**AGI cannot be achieved in an algorithmic  
framework**

# Complexity and Evolution

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**organismic agency is a fundamental prerequisite for open-ended evolution**

# Notes

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- How about deep-learning?
- Build organic computation devices or robots

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# Thank You

# References

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